

# CryptOpt: Verified Compilation with Randomized Program Search for Cryptographic Primitives

Chitchanok Chuengsatiansup

The University of Melbourne, Australia

ACAI Workshop 2023

# About Me

# About Me



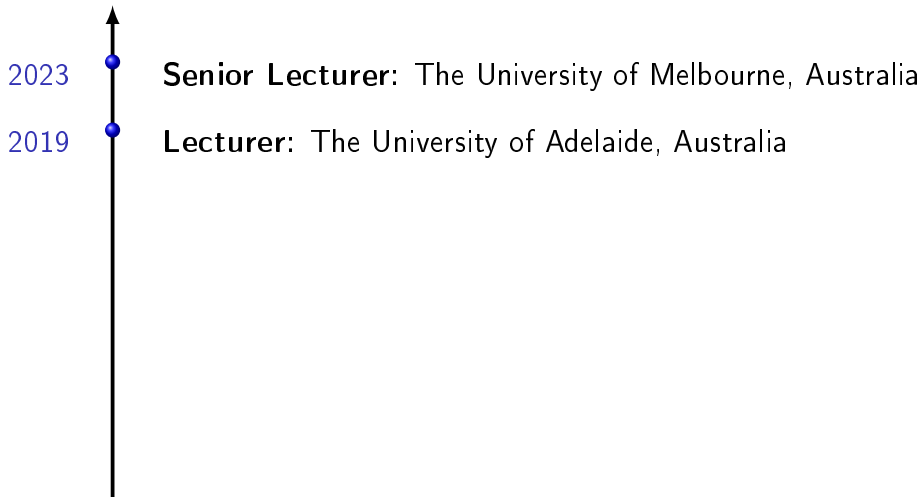
# About Me

2023

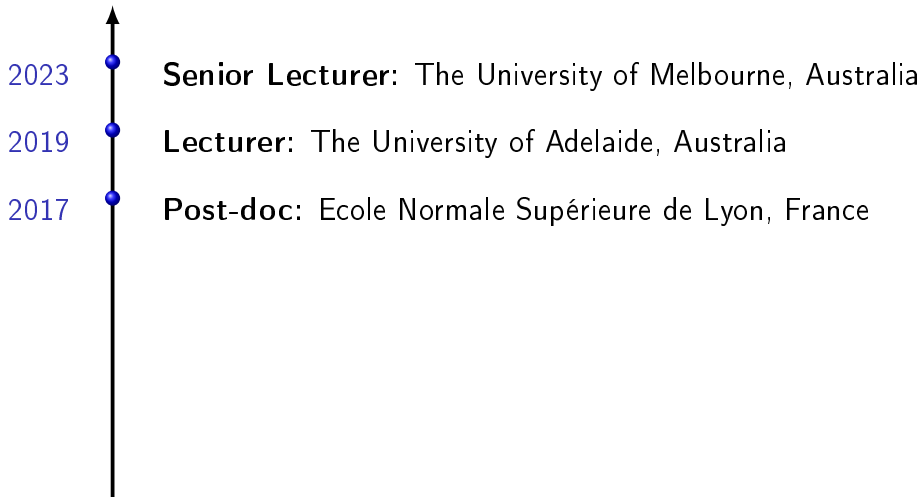


**Senior Lecturer:** The University of Melbourne, Australia

# About Me



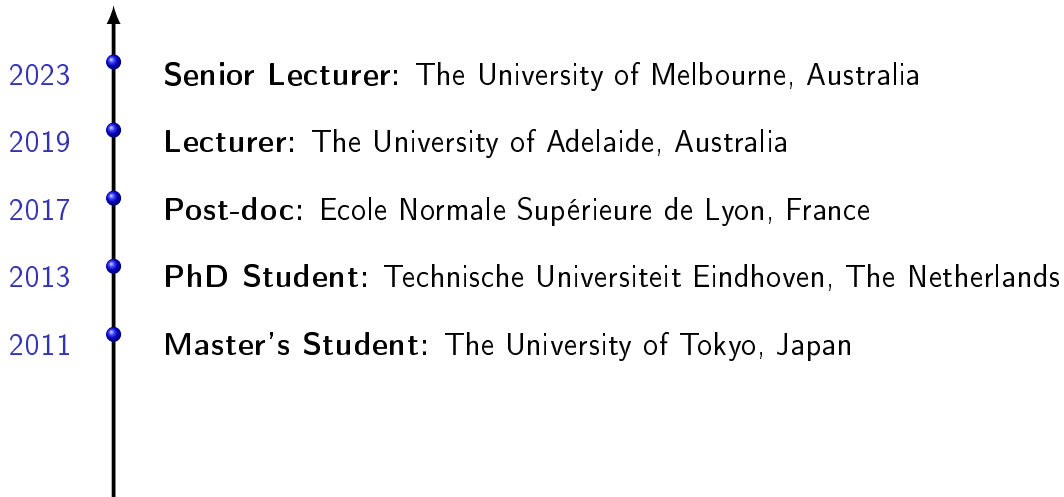
# About Me



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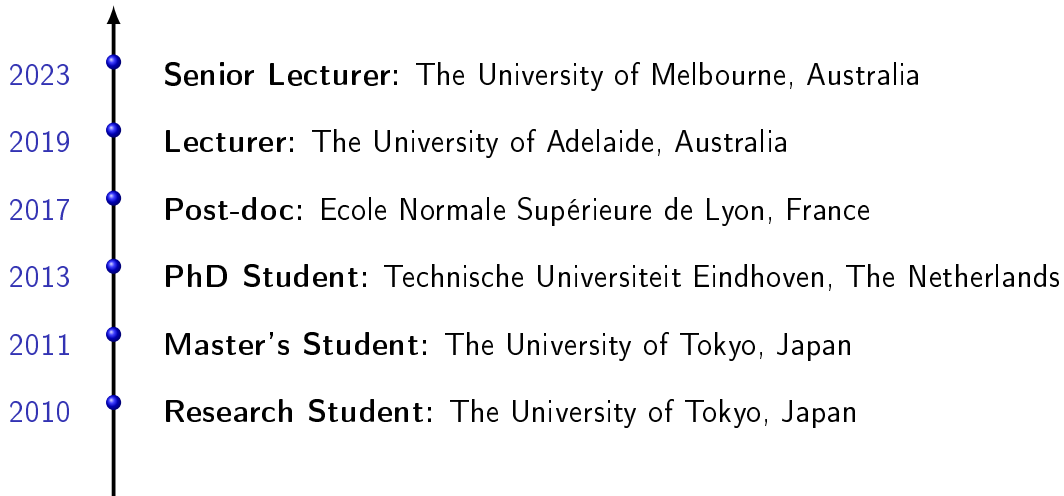


# About Me





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# Efficient and Secure Cryptosystems

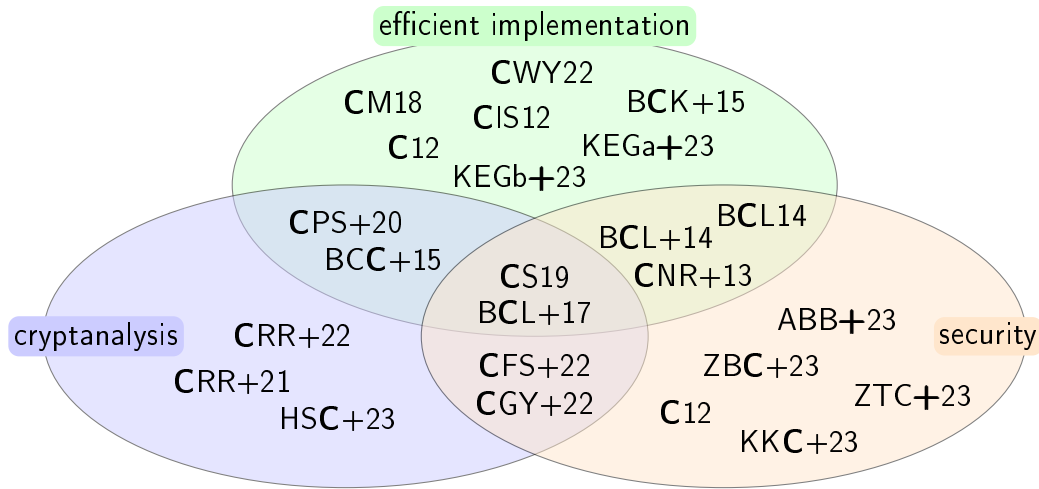
# Efficient and Secure Cryptosystems

efficient implementation

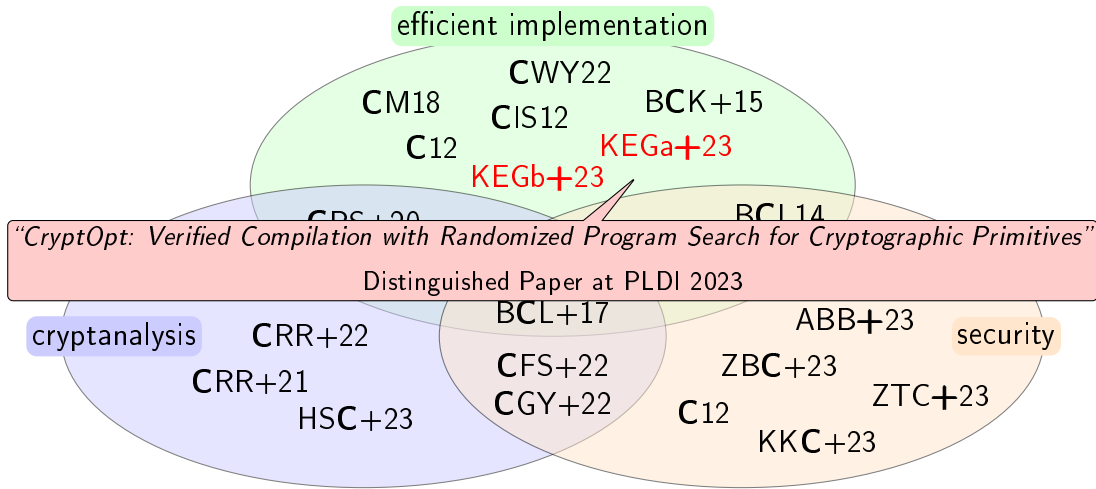
cryptanalysis

security

# Efficient and Secure Cryptosystems



# Efficient and Secure Cryptosystems



# Efficient and Secure Cryptosystems

efficient implementation

CM18 CWY22 BCK+15  
C12 CIS12  
KEGa+23  
KEGb+23

CDC+20

BCI 14

*"CryptOpt: Verified Compilation with Randomized Program Search for Cryptographic Primitives"*

Distinguished Paper at PLDI 2023



KKC+23

# Motivation



# Motivation

- Correct: produce expected output

# Motivation

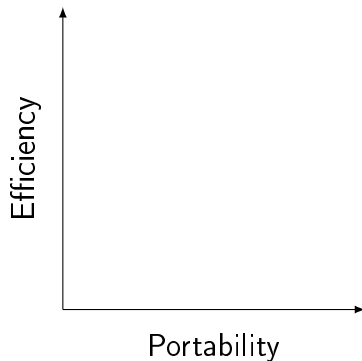
- Correct: produce expected output
- Efficient: high-speed high-security

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- Correct: produce expected output
- Efficient: high-speed high-security
- Portable: applicable for different devices

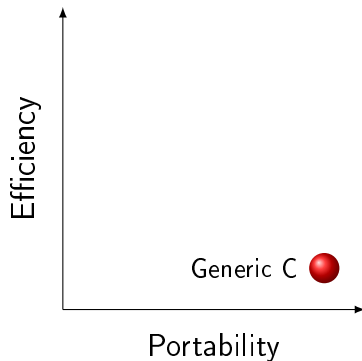
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- Correct: produce expected output
- Efficient: high-speed high-security
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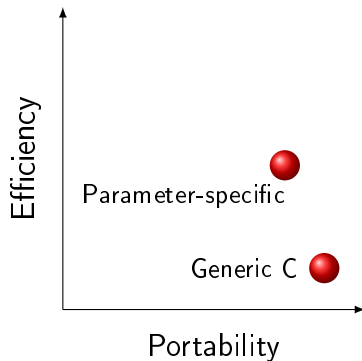
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- Efficient: high-speed high-security
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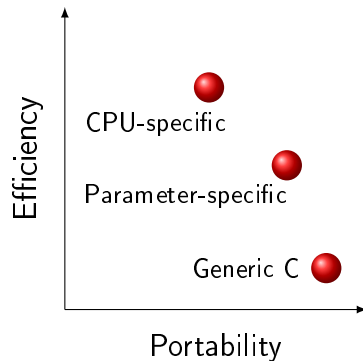
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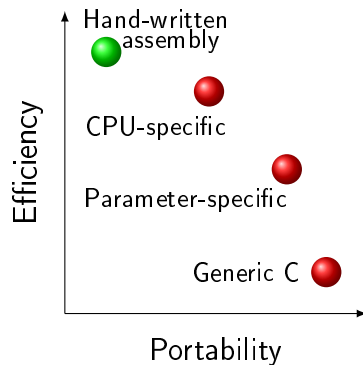
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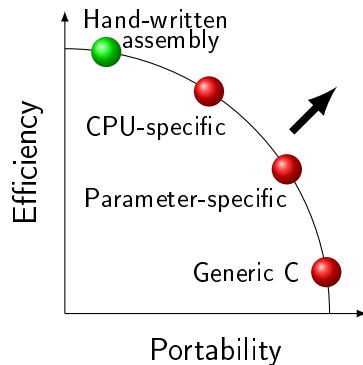
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- Efficient: high-speed high-security
- Portable: applicable for different devices





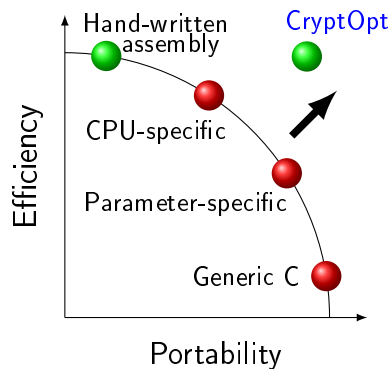
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# Observation

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- Compilers are general-purpose

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- Cryptographic code has “special” structures

# Constant-Time Programming

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- No *secret-dependent* memory access



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- No *secret-dependent* variable-time instruction

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# Constant-Time Programming

- No *secret-dependent* control flow
  - CryptOpt: straight-line code
- No *secret-dependent* memory access
  - CryptOpt: fixed memory offset
- No *secret-dependent* variable-time instruction
  - CryptOpt: constant-time instruction

# Optimization Strategies

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- Random local search (RLS) with bet-and-run heuristic

# Optimization Strategies

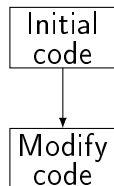
- Straight-line code in static single assignment (SSA)
  - ▶ ensure constant-time code
- Combinatorial optimization
  - ▶ search for best-performing implementation
- Random local search (RLS) with bet-and-run heuristic
  - ▶ “bet” explores up to budget then “run” continues from the best

# Search for Fast Implementation

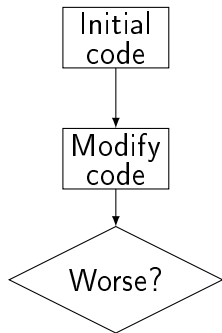
# Search for Fast Implementation

Initial  
code

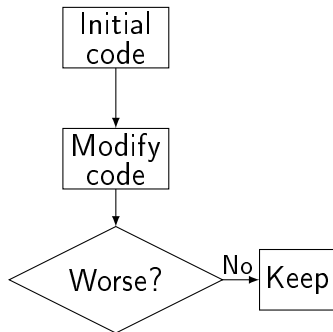
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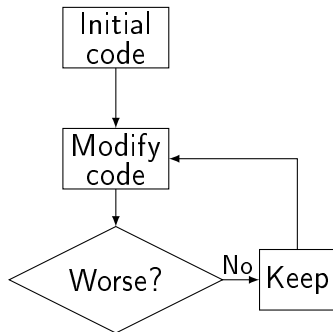


# Search for Fast Implementation

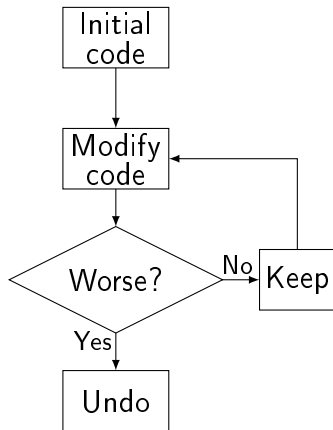




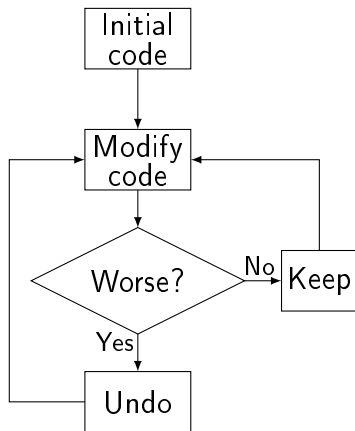
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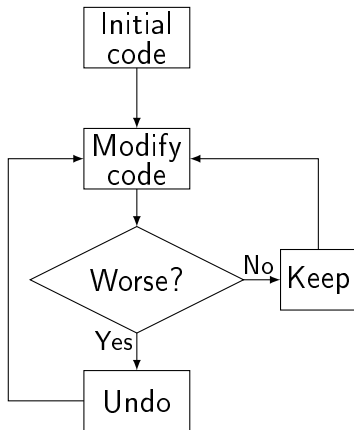


# Search for Fast Implementation

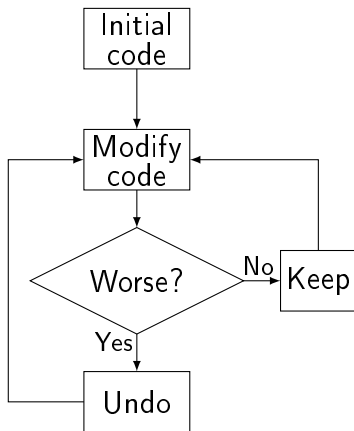


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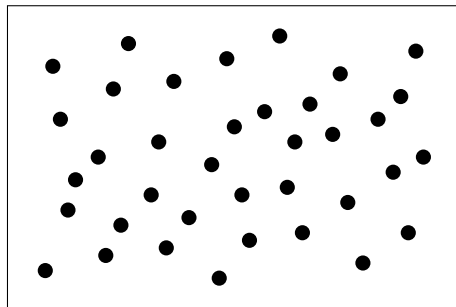
## Random Local Search



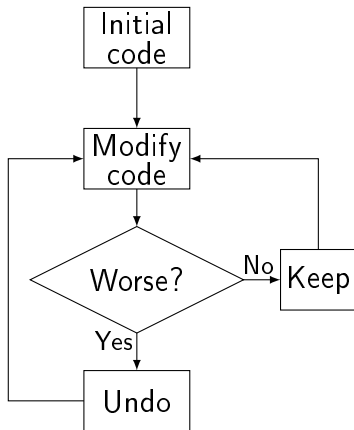
# Search for Fast Implementation



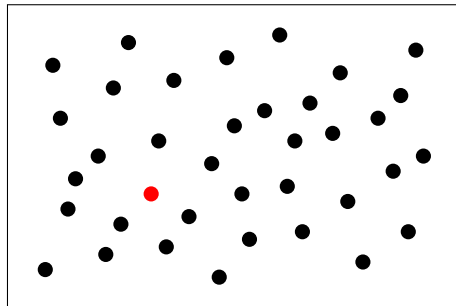
Random Local Search



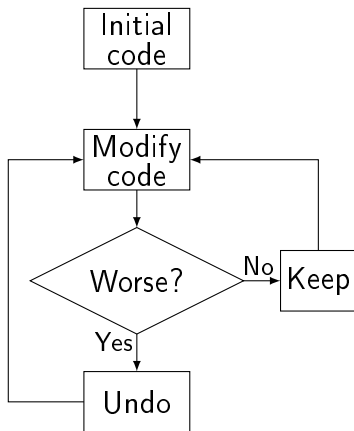
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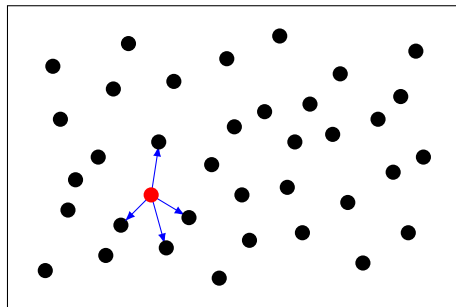
Random Local Search



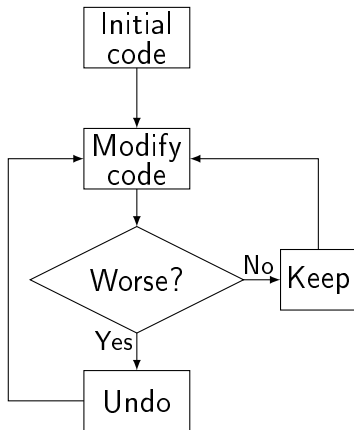
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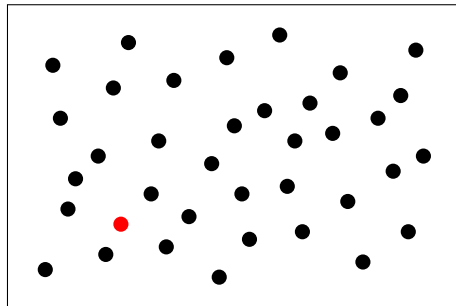
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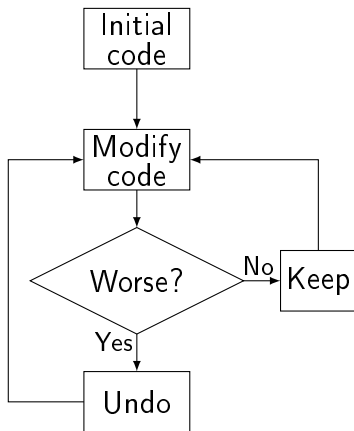


Random Local Search

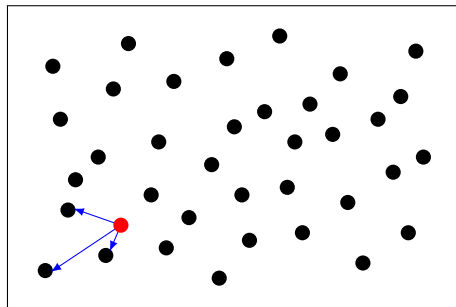




# Search for Fast Implementation

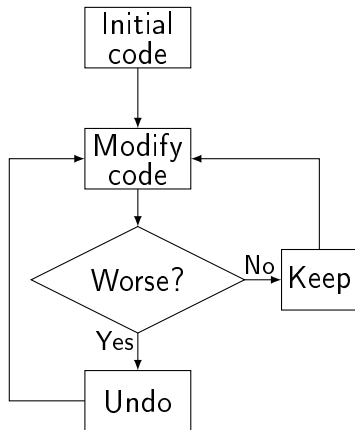


## Random Local Search



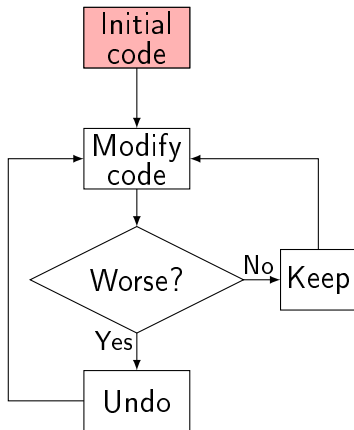
Example Function:  $(X + Y) \cdot Z + Z^2$

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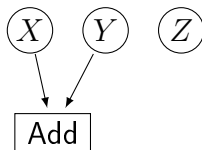
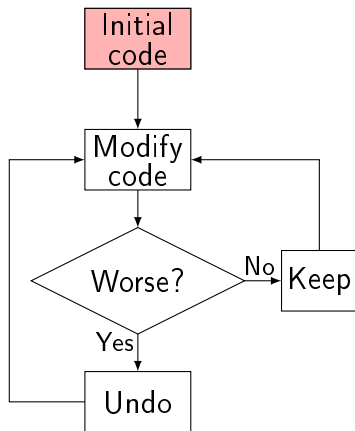


Example Function:  $(X + Y) \cdot Z + Z^2$

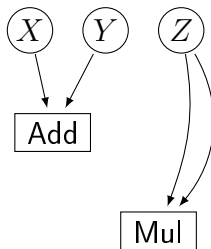
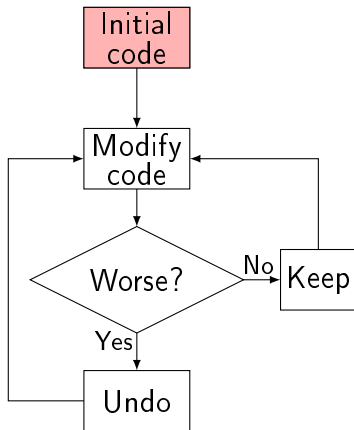
$\textcircled{X}$   $\textcircled{Y}$   $\textcircled{Z}$



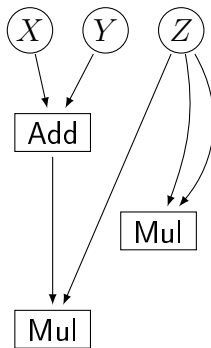
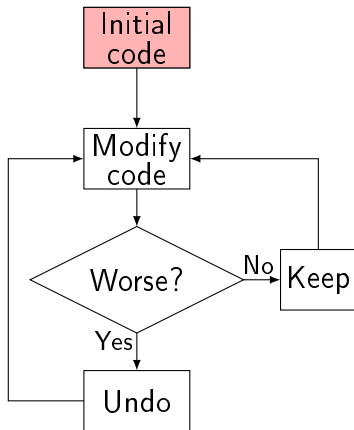
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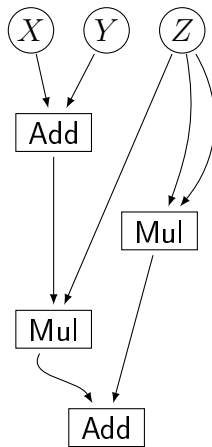
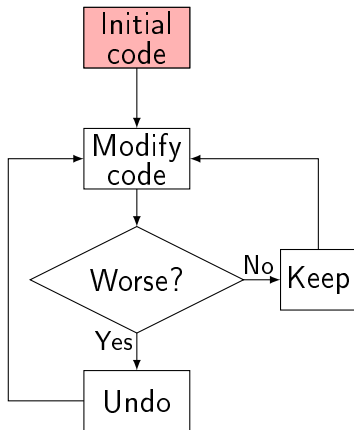
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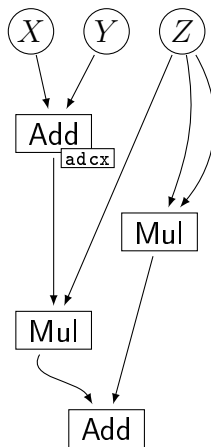
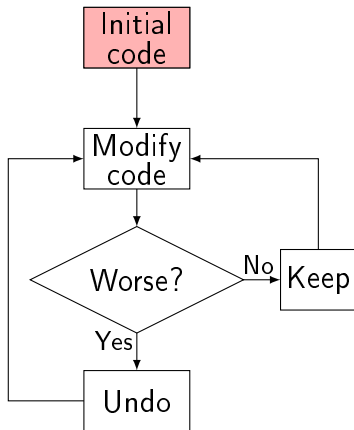


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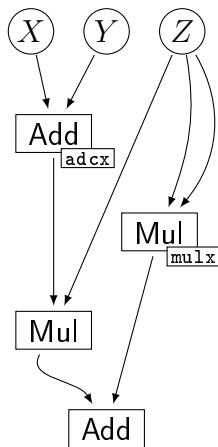
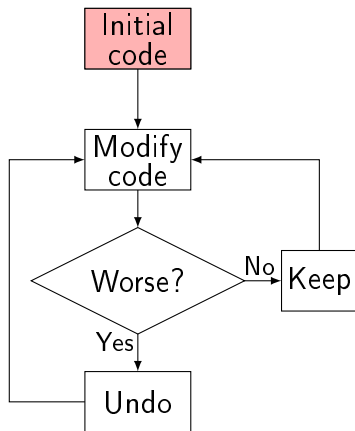


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```
mov rax, [X]
clc
adcx rax, [Y]
```

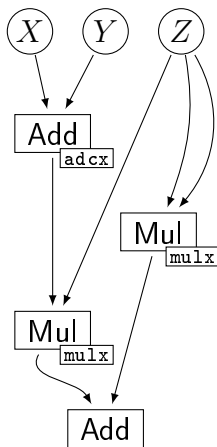
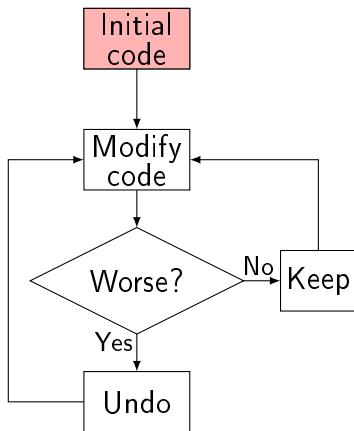
# Example Function: $(X + Y) \cdot Z + Z^2$



```
mov rax, [X]
clc
adcx rax, [Y]

mov rdx, [Z]
mulx r8, r9, rax
```

# Example Function: $(X + Y) \cdot Z + Z^2$

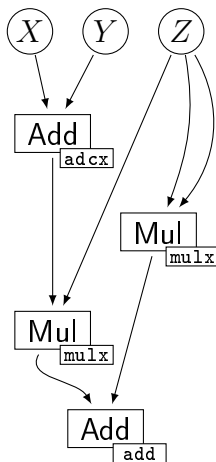
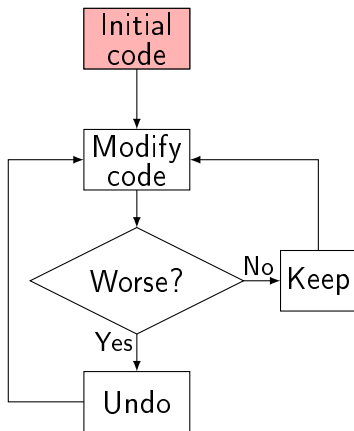


```
mov rax, [X]
clc
adcx rax, [Y]
```

```
mov rdx, [Z]
mulx r8, r9, rax
```

```
mulx r10, r11, [Z]
```

# Example Function: $(X + Y) \cdot Z + Z^2$



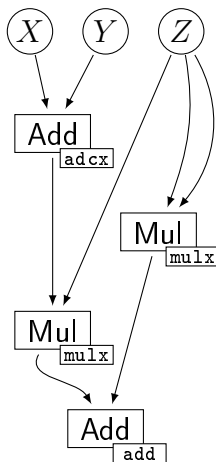
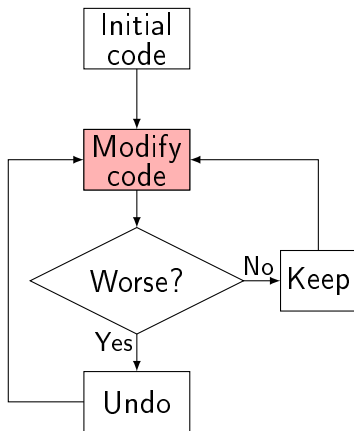
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mov rax, [X]
clc
adcx rax, [Y]
```

```
mov rdx, [Z]
mulx r8, r9, rax
```

```
mulx r10, r11, [Z]
```

```
add r11, r9
mov [out], r11
```

# Example Function: $(X + Y) \cdot Z + Z^2$



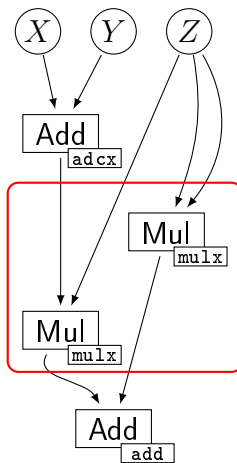
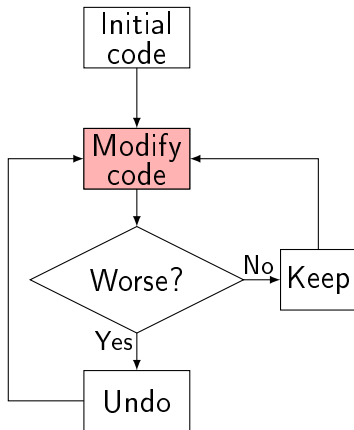
```
mov rax, [X]
clc
adcx rax, [Y]
```

```
mov rdx, [Z]
mulx r8, r9, rax
```

```
mulx r10, r11, [Z]
```

```
add r11, r9
mov [out], r11
```

# Example Function: $(X + Y) \cdot Z + Z^2$



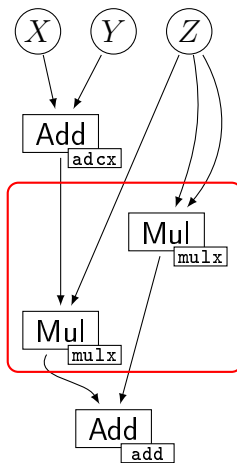
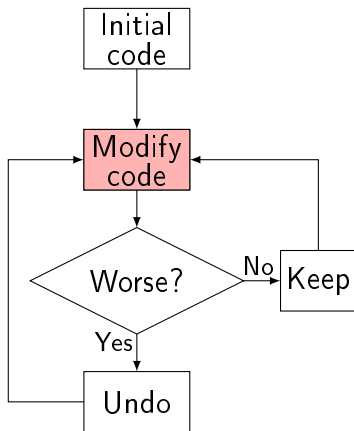
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clc
adcx rax, [Y]
```

```
mov rdx, [Z]
mulx r8, r9, rax
```

```
mulx r10, r11, [Z]
```

```
add r11, r9
mov [out], r11
```

# Example Function: $(X + Y) \cdot Z + Z^2$



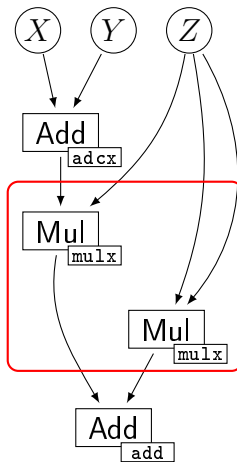
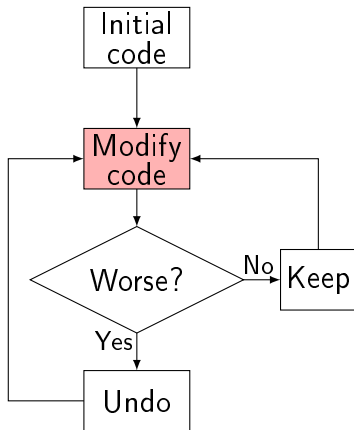
```
mov rax, [X]
clc
adcx rax, [Y]
```

```
mov rdx, [Z]
mulx r8, r9, rax

mulx r10, r11, [Z]
```

```
add r11, r9
mov [out], r11
```

# Example Function: $(X + Y) \cdot Z + Z^2$ [reorder]



```
mov rax, [X]
clc
adcx rax, [Y]
```

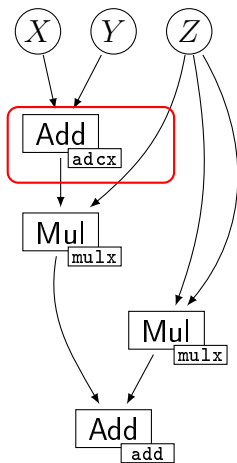
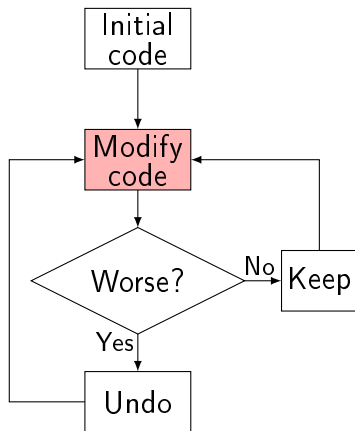
```
mov rdx, [Z]
mulx r10, r11, [Z]
```

```
mulx r8, r9, rax
```

```
add r11, r9
mov [out], r11
```



# Example Function: $(X + Y) \cdot Z + Z^2$ [template]



```
mov rax, [X]
```

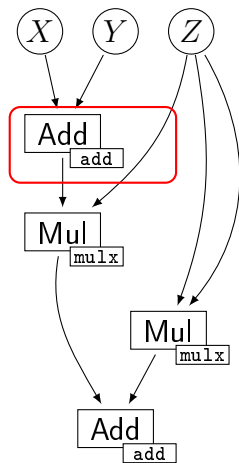
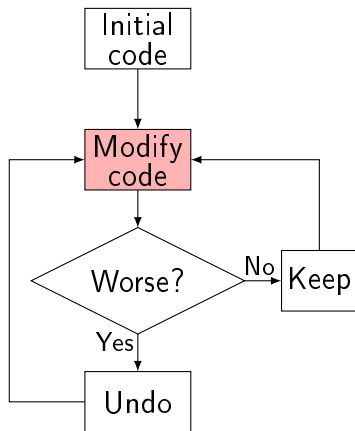
```
clc  
adcx rax, [Y]
```

```
mov rdx, [Z]  
mulx r10, r11, [Z]
```

```
mulx r8, r9, rax
```

```
add r11, r9  
mov [out], r11
```

# Example Function: $(X + Y) \cdot Z + Z^2$ [template]



```
mov rax, [X]
```

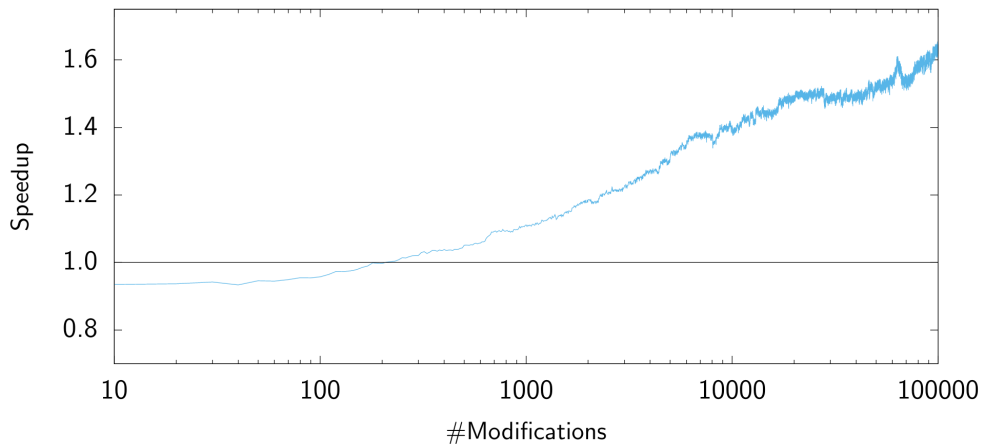
```
ele  
add rax, [Y]
```

```
mov rdx, [Z]  
mulx r10, r11, [Z]
```

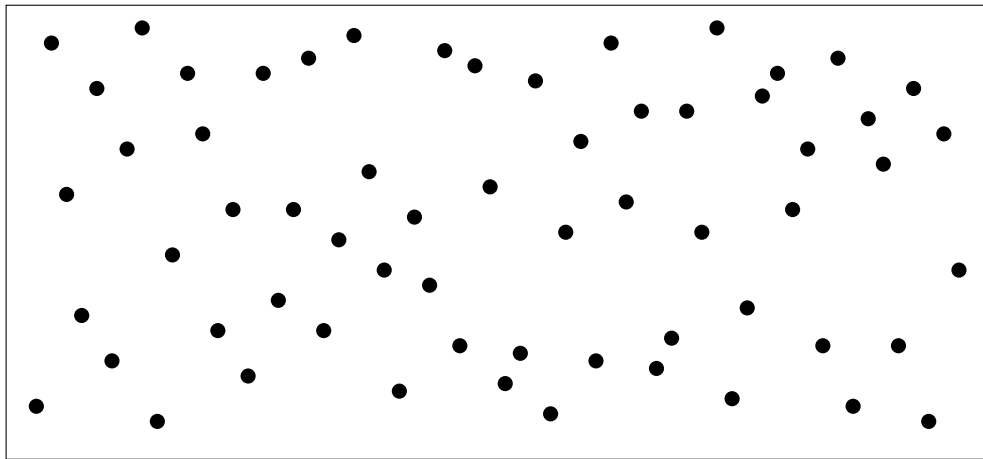
```
mulx r8, r9, rax
```

```
add r11, r9  
mov [out], r11
```

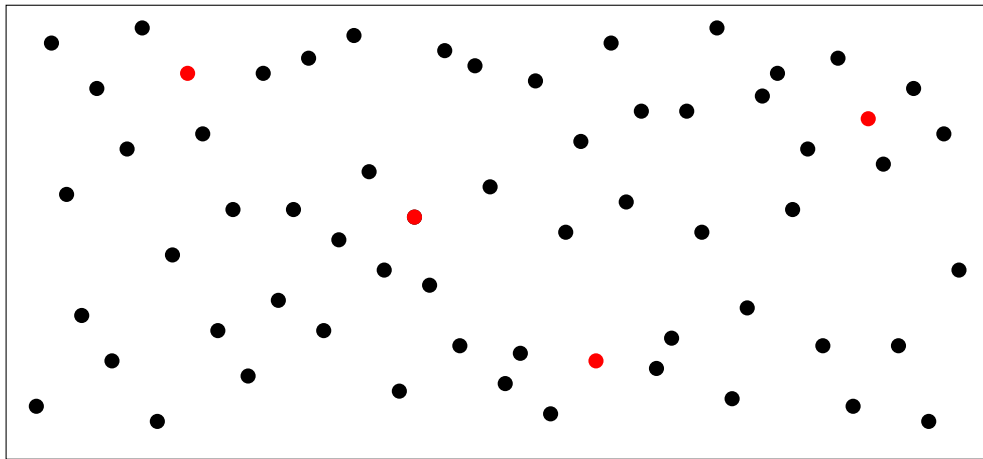
# Optimization Progress



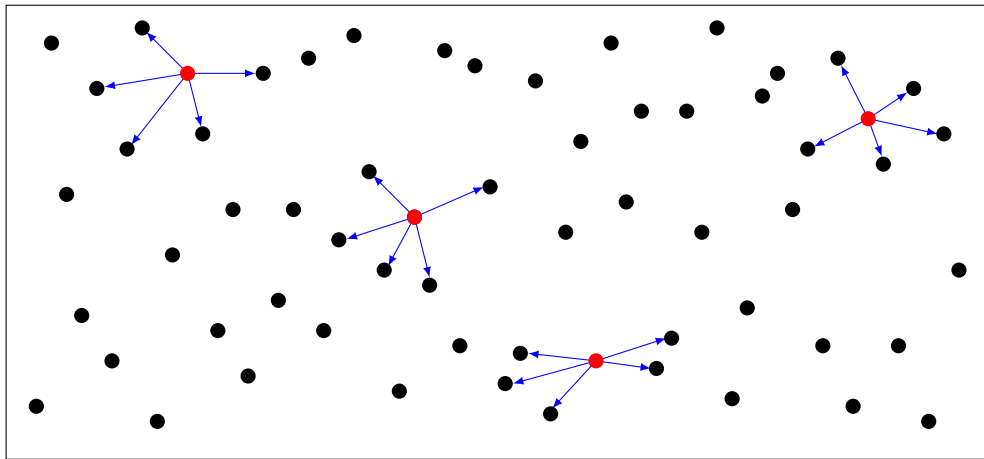
# Random Local Search with Bet-and-Run



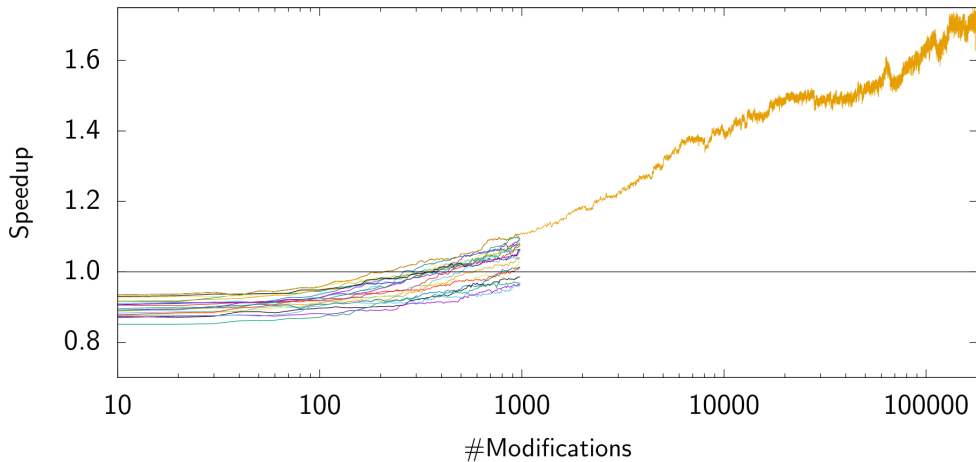
# Random Local Search with Bet-and-Run



# Random Local Search with Bet-and-Run



# Bet-and-Run in Action



# Fiat Cryptography

Fiat Cryptography  
Erbsen et al.  
IEEE S&P 2019



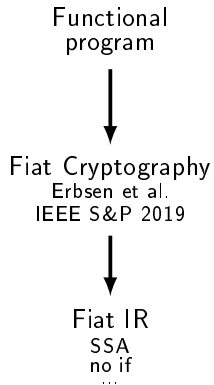
# Fiat Cryptography

Functional  
program

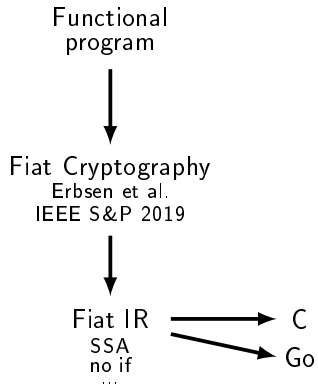


Fiat Cryptography  
Erbsen et al.  
IEEE S&P 2019

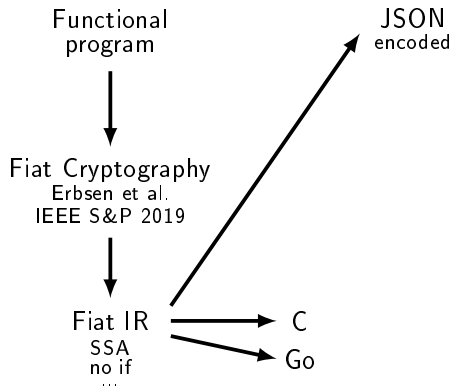
# Fiat Cryptography



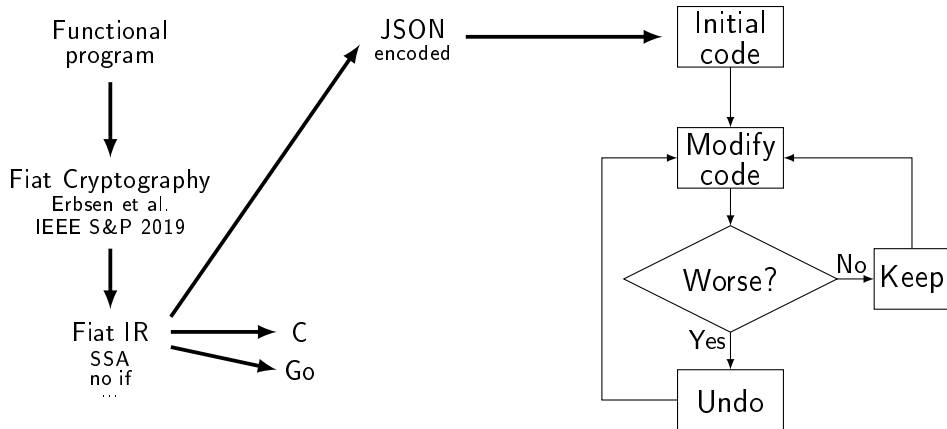
# Fiat Cryptography



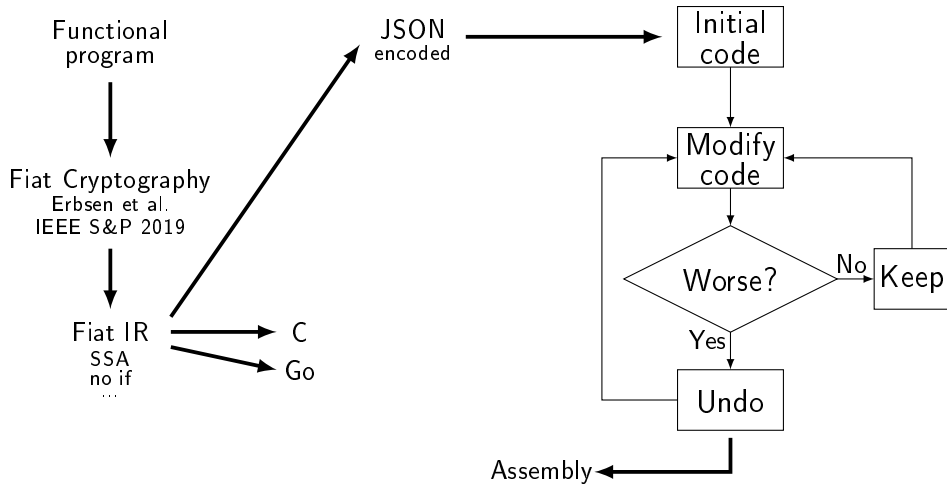
# Fiat Cryptography



# Fiat Cryptography



# Fiat Cryptography



# Performance: Field Arithmetic

Geometric Mean (4x AMD, 6x Intel)

| Curve      | Multiply |     | Square |     |
|------------|----------|-----|--------|-----|
|            | Clang    | GCC | Clang  | GCC |
| Curve25519 |          |     |        |     |
| P-224      |          |     |        |     |
| P-256      |          |     |        |     |
| P-384      |          |     |        |     |
| SIKEp434   |          |     |        |     |
| Curve448   |          |     |        |     |
| P-521      |          |     |        |     |
| Poly1305   |          |     |        |     |
| secp256k1  |          |     |        |     |

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| Curve      | Multiply |      | Square |      |
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|            | Clang    | GCC  | Clang  | GCC  |
| Curve25519 | 1.19     | 1.14 | 1.14   | 1.18 |
| P-224      |          |      |        |      |
| P-256      |          |      |        |      |
| P-384      |          |      |        |      |
| SIKEp434   |          |      |        |      |
| Curve448   |          |      |        |      |
| P-521      |          |      |        |      |
| Poly1305   |          |      |        |      |
| secp256k1  |          |      |        |      |



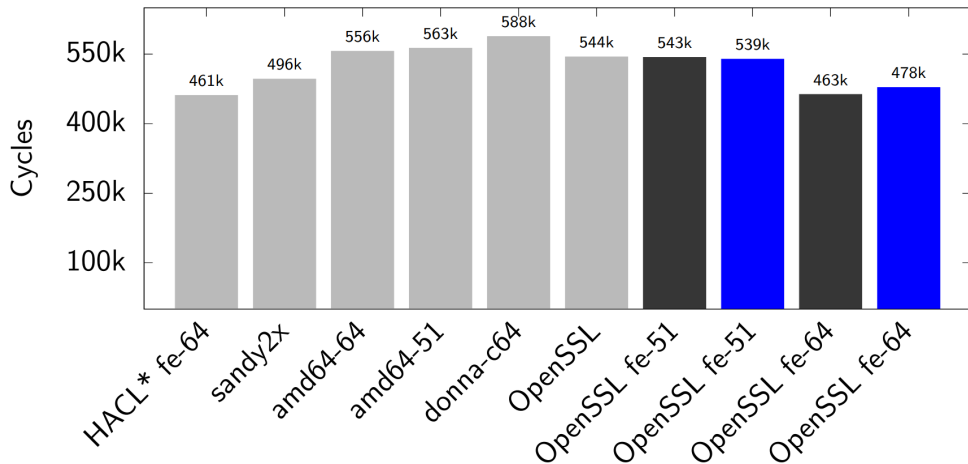
# Performance: Field Arithmetic

Geometric Mean (4x AMD, 6x Intel)

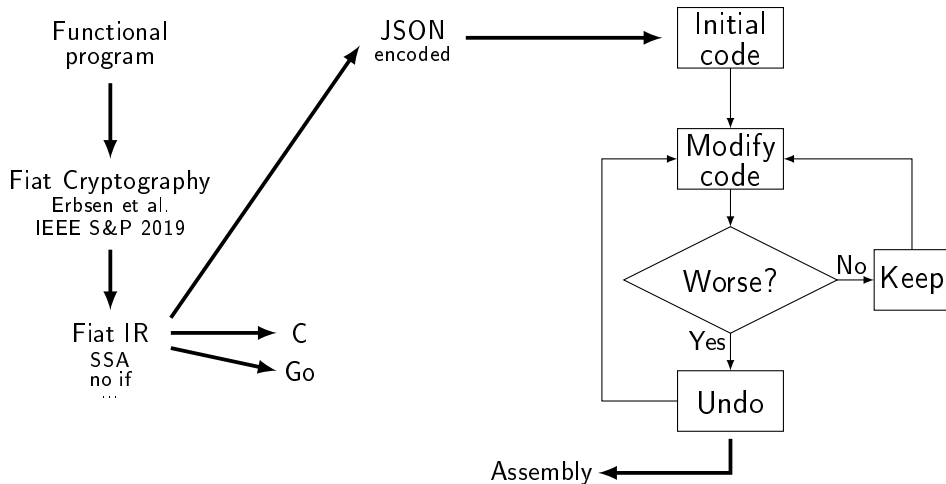
| Curve      | Multiply |      | Square |      |
|------------|----------|------|--------|------|
|            | Clang    | GCC  | Clang  | GCC  |
| Curve25519 | 1.19     | 1.14 | 1.14   | 1.18 |
| P-224      | 1.31     | 1.87 | 1.24   | 1.84 |
| P-256      | 1.27     | 1.79 | 1.30   | 1.85 |
| P-384      | 1.12     | 1.66 | 1.08   | 1.60 |
| SIKEp434   | 1.30     | 1.70 | 1.29   | 1.83 |
| Curve448   | 1.02     | 0.95 | 1.00   | 0.99 |
| P-521      | 1.20     | 1.06 | 1.25   | 1.11 |
| Poly1305   | 1.10     | 1.15 | 1.09   | 1.16 |
| secp256k1  | 1.34     | 1.73 | 1.32   | 1.74 |

# Performance: Scalar Multiplication

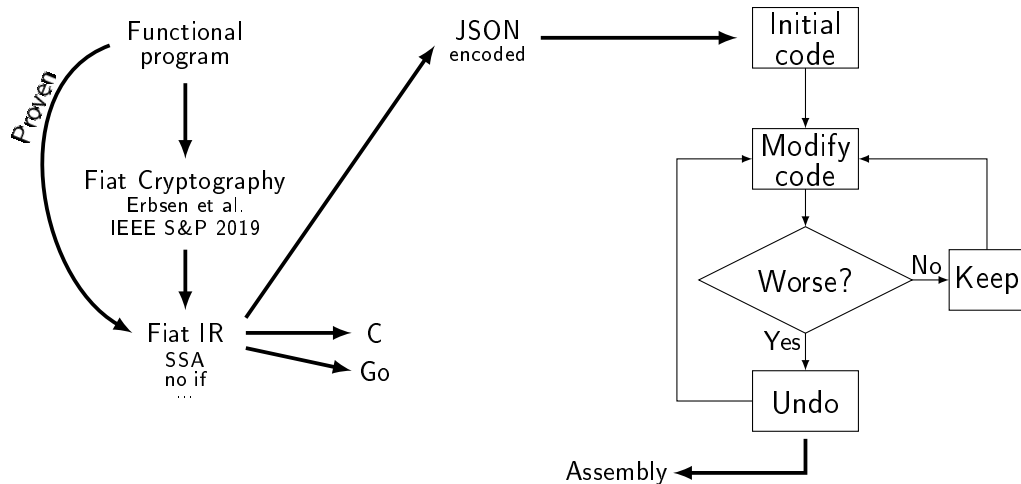
Geometric Mean (4x AMD, 6x Intel)



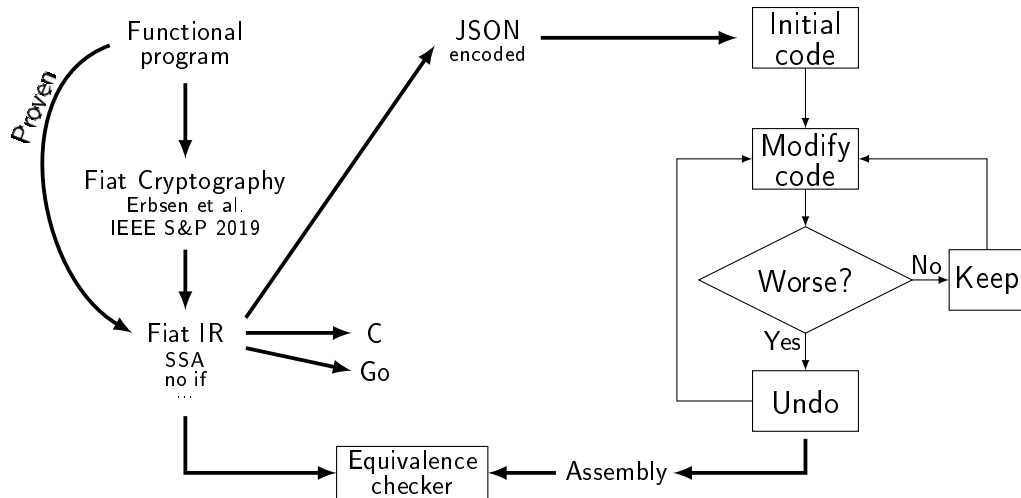
# Correctness



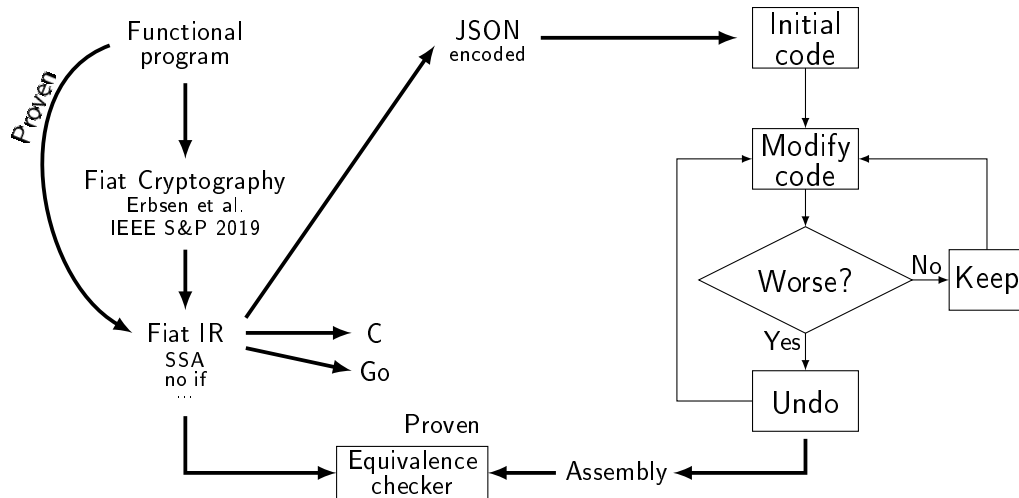
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- <https://0xade1a1de.github.io/CryptOpt>

GitHub Project

